

Design Thinking Project Rubric: PBL 10

Name _____

Score _____

	Advanced (4-5)	Proficient (3-3.75)	Developing (2-2.75)	Needs Improvement (0-1.75)
Use of Design Thinking to execute Project Outcomes	Produces unique solutions to the Essential Question; Design Thinking process evidenced through awesome work; Stays within the project parameters and fulfills all project goals.	Produces a solution that answers the Essential Question. Design Thinking process is evidenced through quality of work; Stays within the project parameters and fulfills most project goals.	Produces a solution that partially answers the Essential Question; Design Thinking process is somewhat demonstrated through quality of work; Adheres to some project parameters and fulfills most project goals.	Struggles to produce a solution to the Essential Question through project work; Shows limited use of Design Thinking process through poor quality of work; Fulfills some project goals.
Creativity and Originality	Shows originality of thought and a unique point of view in project outcomes; takes risks in problem solving while staying within project parameters; Comes up with a variety of solutions	Shows an individual point of view in project outcomes; solves problems while staying within project parameters; Explores several solutions.	Shows the beginnings of an individual point of view in project outcomes; solves problems while staying within project parameters; Explores several solutions.	Shows limited point of view in project outcomes; struggles to solve problems within project parameters; Limited attempt to explore multiple solutions.
Craftsmanship and Attention to Detail	Finished product is neat, clean, and worthy of a professional audience. Shows a high degree of skill and effort in working with the medium of the project.	Finished product is neat and somewhat professional but may have a few flaws in detail work. Shows considerable skill and effort in working with the medium of the project.	Finished product is neat and somewhat professional but has flaws in construction and detail work. Shows developing skill and some effort in working with the medium of the project.	Finished product has flaws in construction and detail work. Shows limited skill and minimal effort in working with the medium of the project.
Productivity and Workmanship	Uses project time productively to optimize product quality; Collaborates with peers and instructors as needed to increase efficiency of project time; Cleans work space at the end of each session	Uses project time well to produce quality work, but may need redirection from peers and teachers; Collaborates with peers and instructors when prompted; Cleans work area when prompted.	Uses project time to produce project work, but needs redirection from peers and teachers; May procrastinate or get distracted. Limited collaboration with peers and instructors; Cleans work area when prompted.	Manages project time poorly and requires redirection from peers and teachers to maintain productivity; Limited collaboration with peers and instructors; Cleans work area when prompted.

Design Thinking Project Rubric: PBL 10 Honors

Name _____

Score _____

	Advanced (4-5)	Proficient (3-3.75)	Developing (2-2.75)	Needs Improvement (0-1.75)
Use of Design Thinking to execute Project Outcomes	Produces exemplary solutions to the Essential Question; Design Thinking process clearly evidenced through Awesome Work; Stays within the project parameters and fulfills or exceeds all project goals.	Produces unique solutions to the Essential Question; Design Thinking process evidenced through Awesome Work; Stays within the project parameters and fulfills all project goals.	Produces a solution that answers the Essential Question. Design Thinking process is somewhat evidenced through quality of work; Stays within the project parameters and fulfills most project goals.	Produces a solution that partially answers the Essential Question; Design Thinking process is somewhat demonstrated through quality of work; Fulfills some project goals.
Creativity and Originality	Shows exceptional originality of thought and a unique point of view in project deliverables; takes risks in problem solving while staying within project parameters; Demonstrates a vivid sense of individuality (style/voice) in project work.	Demonstrates an original point of view in project outcomes; solves problems from a unique point of view while staying within project parameters; Comes up with a variety of solutions.	Shows the beginnings of an individual point of view in project outcomes; solves problems while staying within project parameters; Explores several solutions.	Shows limited point of view in project outcomes; attempts to solve problems within project parameters; Limited attempt to explore multiple solutions.
Craftsmanship and Attention to Detail	Finished product is neat, clean, highly detailed and worthy of a professional audience. Shows a high degree of skill and effort in working with the medium of the project. Seeks outside resources to enhance quality of work.	Finished product is neat, clean, and professional. Shows a considerable degree of skill and effort in working with the medium of the project.	Finished product is neat, and somewhat professional but may have flaws in construction and detail work. Shows some degree of skill and effort in working with the medium of the project.	Finished product has flaws in construction and detail work. Shows some skill and limited effort in working with the medium of the project.
Productivity and Workmanship	Uses project time productively to maximize product quality; Initiates collaboration with peers and instructors to increase efficiency of project time; Maintains a clean work space and cleans work space at the end of each session.	Uses project time productively to optimize product quality; Collaborates with peers and instructors as needed to increase efficiency of project time; Cleans work space at the end of each session.	Uses project time well to produce quality work, but may need redirection from peers and teachers; Collaborates with peers and instructors when prompted; Cleans work area when prompted.	Uses some project time to produce project work, but needs redirection from peers and teachers; May procrastinate or get distracted. Limited collaboration with peers and instructors; Cleans work area when prompted.

